



SeaWorld®

SAN ANTONIO

Sleepover Information Guide





Introduction

This program is under the direction and supervision of the SeaWorld San Antonio Education & Conservation Department. Our Camp counselors are members of the Department with several years of experience working with and teaching students of all ages.

The information found in this document is designed to assist you in preparing for your sleepover experience. Please take time to read through this information and share the important information with all members of your group. **It is the responsibility of the group leader to ensure all participants and their adults (whether attending or not) have received this important information.**



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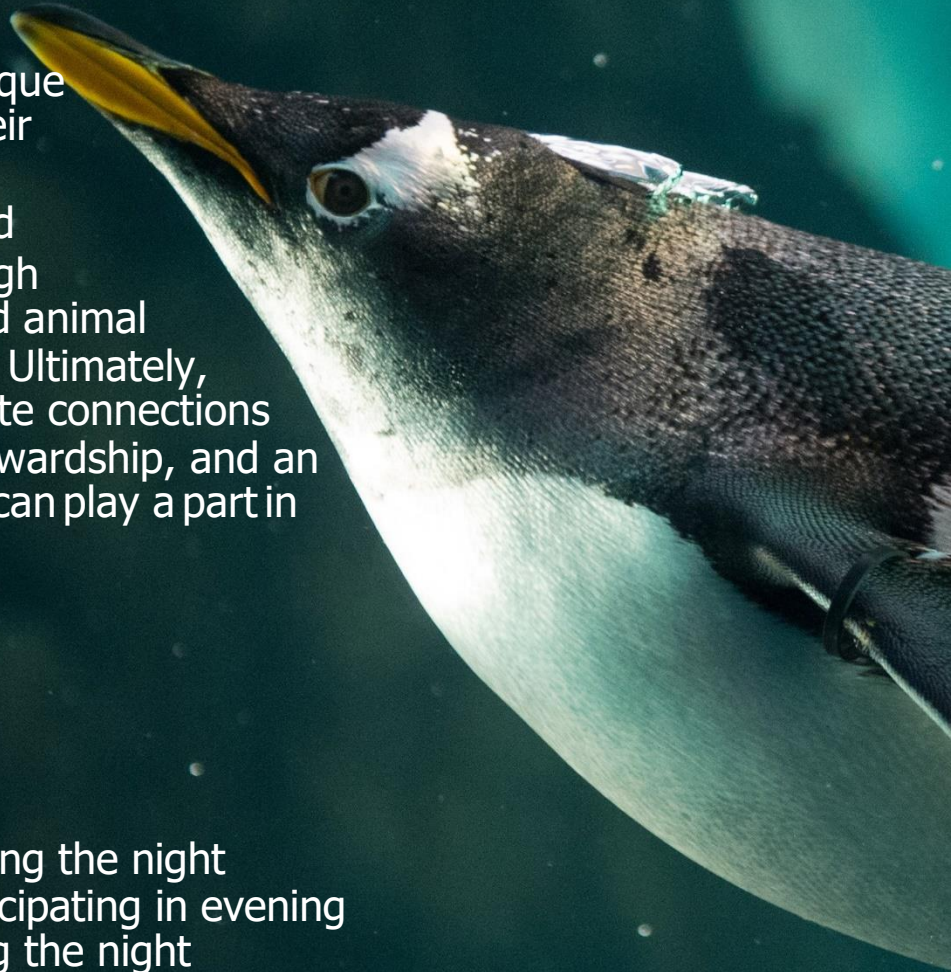
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Our Mission:

At SeaWorld Sleepovers, we invite campers to explore different perspectives and their own personal limitations through unique experiences as they broaden their knowledge of ecology.

We strive to inspire a passion and joy for the natural world through experiential learning, human and animal interactions, and self-discovery. Ultimately, we hope that campers will create connections that foster personal growth, stewardship, and an awareness of how their actions can play a part in protecting the world's oceans.



Pricing

Scout/ Group Sleepover

- \$95.00 per individual staying the night
- \$55.00 per individual participating in evening activities, but not spending the night

Ultimate Sleepover

- \$169 per individual staying the night
- \$89.00 per individual participating in evening activities, but not spending the night

Discounted park tickets are available for participants wanting to go into the park the following day.

- SeaWorld 1-Day Add-on: \$37.00 per person
- Aquatica 1-Day Add-on: \$21.00 per person
- Sea World & Aquatica 1-Day Add-on: \$52.00 per person

Sleepover Programs

Our single night sleepover groups have the unique opportunity to explore the park after dark with one of our expert camp counselors to lead their adventure. Participants will be able to enjoy a night of educational, safe, and fun activities around some of the ocean's most incredible animals.

Sleepovers are best suited for students grades 2 – 12. However, guests five years and up can participate with an accompanying parent and prior approval from camp leadership.

Our Venues

There are a few sleeping venues available to your group to select:

Explorer's Reef (Sharks and Coral Reef): **Maximum capacity – 125**

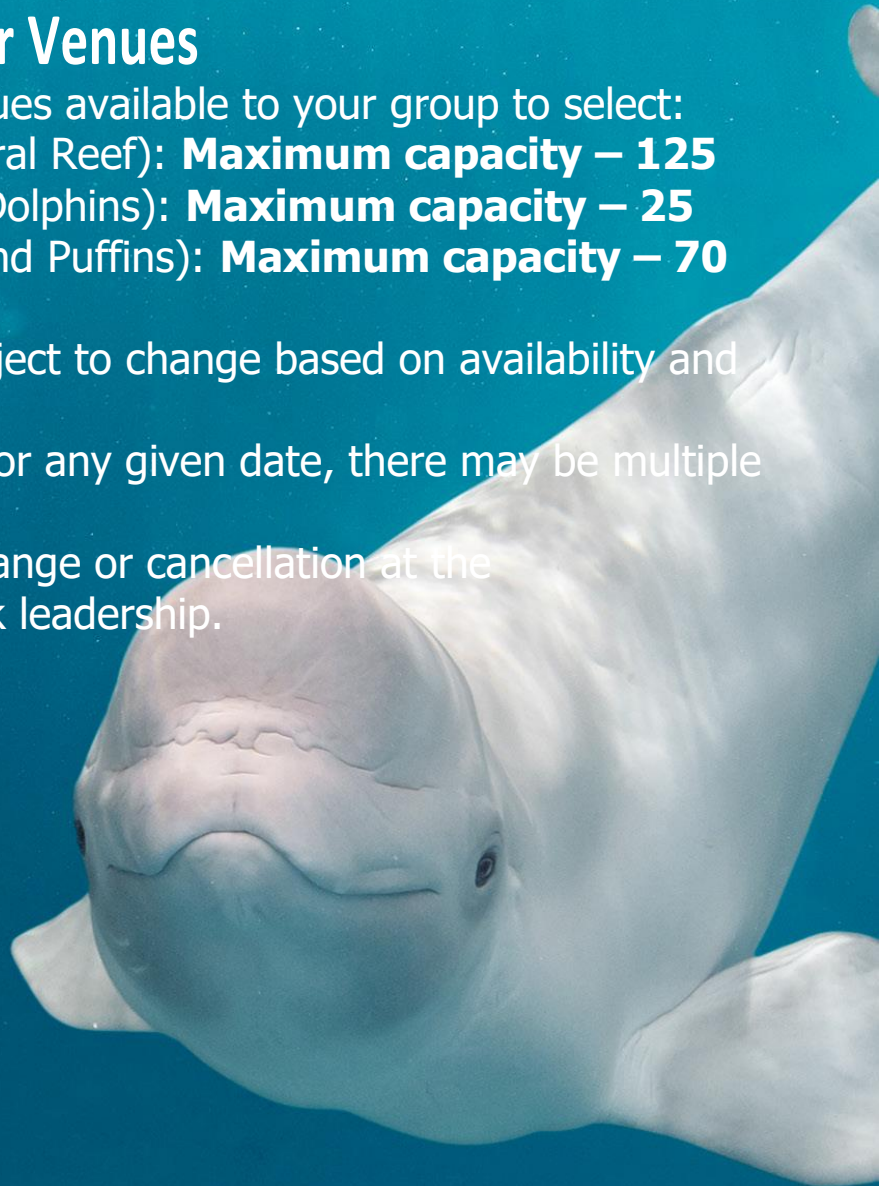
Discovery Point (Bottle Nose Dolphins): **Maximum capacity – 25**

Penguin Encounter (Penguins and Puffins): **Maximum capacity – 70**

Venues and capacities are subject to change based on availability and staffing capabilities.

Unless a venue is at capacity for any given date, there may be multiple groups sharing the space.

All programs are subject to change or cancellation at the discretion of program and park leadership.





Group Sleepovers

For Boy Scouts, Schools, Sports Teams, and Youth Groups

Your group is invited to experience an exciting night of exploration, discovery, wonder, and education during a SeaWorld Sleepover.

Led by our team of expert camp counselors, your group will dive right into adventure as they explore the park after dark and encounter SeaWorld's animal habitats long after the park is emptied of guests.

Based on the venue selected, your group may explore and discovery myths of the ocean's most fearsome predators at Explorer's Reef, chill out with some Antarctic friends at Penguin Encounter, or relax beneath the waves with the playful Bottle nose Dolphins at Discovery Point.

Groups may be reserved into the same sleeping venue depending on group size, capacity, and staffing capabilities.

Each group will have their own camp counselor(s) to guide them through their SeaWorld adventure to ensure the group has a personalized feel to their experience.

Groups will see each other during some portions of the program such as meals, shows (if available), and while learning about the animals who call SeaWorld Texas their home, and of course in the sleeping venues.

The groups will have a designated sleeping space in the venue (Assigned by the camp staff) which will be large enough to fit all adults and children staying over.

Any attendees not staying the night will not be able to rejoin the group until check-out in the morning.





Ultimate Sleepovers

You will be led by our team of animal experts as you explore immersive animal exhibits, thrilling attractions, and engaging activities. At bedtime, everyone will snuggle into their personal tents for a unique night in one of our animal habitats. This program is perfect for small groups or birthday celebrations.

FAQs

- **What does it cost to book an ultimate sleepover and what does it include?** There is a \$100 nonrefundable deposit to secure the reservation. The price for participants who wish to stay for the entirety of the program is \$169 per person. For participants who do not wish to stay the night pay a reduced rate of \$89.00. Included in these prices are parking, park admission, meals (dinner, breakfast & snacks), souvenir T-shirts, refillable water bottles and individual tents complete with themed bed linens for overnight use.
- **What do I need to bring for my ultimate sleepover?** Everything that you will need to enjoy your sleepover is included in the ticket price. It is advised to bring a change of clothing, but please note that showers are not available. You will also need to bring medications, portable chargers and comfortable shoes. You are allowed to bring cupcakes with advance notice, and we can have them available at dinner.
- **What ages are allowed to participate?** All participants must be over the age of five years. Due to the physical demands of the program, it is recommended for ages 7 and up.
- **When is check in and check out?** Check in starts at 5:00pm at the drop off lane in front of the main entrance to Sea World. Check out is approximately 9:45am in the same location. Early morning departures are not possible due to security restrictions.

**** Any attendees not staying the night will not be able to rejoin the group until check-out in the morning. ****

Check-in & Check-out

Check-in

Check-in will begin at 5:00 PM at the drop off area in front of the main entrance of Sea World. Please prepare to arrive at SeaWorld by check-in time. The program will start promptly at 5:30 PM. **Late arrivals past 5:30 PM may not be able to join the group unless otherwise discussed in advance.**

**Late arrivals must call 210.523.3608
or 361.243.5043**

Check-in location will be at the front entrance of the park. **All vehicles** parking in the main lot must have a parking pass on their dashboard. Directions and parking passes will be emailed prior to your program.

Please bring all luggage with you to the check-in location.
NOTICE: ALL LUGGAGE AND BAGS WILL BE SUBJECT TO A SECURITY SEARCH

Check-out

Check-out will be at or around 10:00 AM the next morning. Participants will receive their luggage and park tickets upon exit back into the main lot.

Any guests with passes for the park must still exit with their luggage and come back into the park with their tickets.



Luggage Guidelines

For scout/group sleepovers, you will be walking your luggage into the park. Please ensure that all belongings are secured.

What To Bring

- Water Bottle
- Comfortable walking shoes (no sandals or flip flops)
- Change of clothes
- Overnight necessities
- Pillow & sleeping bag
- Medication
- Portable charger for cell phones

What NOT To Bring

- Electric air mattresses or cots
- Any unnecessary electronics
- Alcohol or drugs of any kind
- Pets (including cats, dogs, lizards, etc.)
- Weapons

**** SeaWorld is not responsible for any lost, stolen, or damaged items ****



Meals

Breakfast & Dinner

Breakfast and dinner will be provided during the program. Dinner will be a selection of cheese, pepperoni, and veggie pizzas. For breakfast, we will have an assortment of breakfast tacos as well as cereal. Coffee will also be available for the adult participants.

Snacks

Snacks can be provided during the programming if necessary. Guests are allowed to bring their own packaged snacks if they can carry them in their personal bag during the program.

Allergies & Dietary Restrictions

Participants with food allergies or dietary restrictions must let Sleepover leadership know **at least two weeks in advance**.

Gluten free and vegetarian options can be made available, however some restrictions such as dairy-free, vegan, etc. are unable to be accommodated. Participants with such restrictions will be required to bring their own food to the program.



Camp Policies - Admission and Attire

Admission and Fees

The base sleepover price DOES NOT include admission into the park before or after the program. Please purchase Stay & Play add-ons at least 48 hours in advance if you would like to go into the park the day of or day after your sleepover.

Admission is not required to visit Discovery Point (Explorer's Reef and Dolphin Lagoon exhibits) or the SeaWorld Store gift shop.

Participants will not have time to shop during the program, but guests will be able to shop at the SeaWorld Store after they have gone through check-out.

Attire

A SeaWorld Camp t-shirt will be issued at check-in for all participants. This shirt is easily identifiable for Sleepover and Park Ambassadors and allows counselors to manage their groups more effectively. Please note that camp t-shirts that are altered in any way (have been deliberately cut, ripped, or torn) will not be allowed. Required sizes for shirts must be sent to Sleepover leadership at least two weeks in advance.

Please wear comfortable walking shoes (flip-flops are not recommended) and weather-appropriate attire. Participants will walk a lot throughout the program. We ask that all guests dress appropriately (e.g., shorts should be at least mid-thigh) and no offensive language or logos on clothing will be allowed. Keep in mind, Texas is hot in the summertime; therefore, a hat and sunscreen are recommended. Participants should have a refillable water bottle with them to use throughout the program.

Please keep an eye on weather reports. Participants will be outside for most of the program. If rain is predicted, please bring a jacket, raincoat, or poncho. Names should be on all personal items. Lost and found items will be taken to the park's lost and found at Guest Services.



Sleepover Policies

Behavior Concerns

Upon arrival to the program, counselors will review examples of acceptable and unacceptable behavior and *all participants*, both child and adult, are expected to adhere to these guidelines. If a behavior problem arises, counselors will first discuss the problem with the individual. If the problem continues, the individual may forfeit participation in future program activities and leadership may be asked to get involved.

In the case the participant is a child: a parent or guardian will be notified to discuss the problem. If the problem is not rectified, the child may be asked to leave the program early, in which case the parent(s) or guardian(s) is responsible for retrieving their child from the park for an early check-out, or if the parent is also on the program, will be responsible for escorting their child off property. A refund will not be issued.

Sleepover participants are expected to behave within the following rules:

- 1. Be Kind**
- 2. Be Safe**
- 3. Be Responsible**
- 4. Have Fun!**

Please help us in enforcing all Sleepover Camp rules and let us know if there is anything we can do to help you or your child be the best they can be while at a SeaWorld Sleepover!

Sleepover Handbook

Regulations

SeaWorld San Antonio Camps strictly enforces the following regulations. Violations may result in disciplinary action up to and including removal or exclusion from certain activities or removal from the camp program.

1. **Weapons and firearms are prohibited. The use of alcohol, drugs, and smoking is prohibited.**
2. **Please do not bring any pets. This includes dogs, cats, hermit crabs, lizards, etc.**
3. **Personal sports equipment, such as bats, balls, etc., is not allowed. If sports equipment is to be used in an activity it will be provided.**
4. **Guests should always stay with their group.**
5. **Cursing, inappropriate, or vulgar language will NOT be tolerated.**
6. **Stealing, lying, and cheating are intolerable under any circumstances. We do not tolerate disrespectful behavior toward other participants, park ambassadors, or park guests.**
7. **Put downs and bullying may result in immediate dismissal.**
8. **All sleepover guests must be over the age of five years to participate in the program.**



Payment

Full payment for your program must be made at least four weeks prior to your confirmed date. Any payments received after the four-week mark may incur fees, unless previously discussed.

Payments not made before two weeks from your program date may result in cancellation.

Attendee numbers must be finalized two weeks in advance, after which participants cannot be added, and cancellations may not be eligible for refunds.

Forms & Information

Upon confirmation of your booking, information forms for dietary restrictions, allergies, T-shirt sizes, and overnight vehicles will be sent through email. These forms must be filled out and returned no later than two weeks before your sleepover date.

Forms turned in later than two weeks before your sleepover date may incur fees. If forms have not been received 48 hours before your scheduled date, your program may be cancelled.





Weather Emergencies

Weather conditions are monitored closely by our Security Department. The enjoyment of the park elements is contingent upon the proximity and nature of weather factors such as lightning or high winds. Rain and afternoon thunderstorms are common in Texas and may affect some camp activities. In the event of lightning or tornado warnings in the immediate vicinity, participants will be moved to the closest indoor location until the threat has passed.

Our Park observes strict weather protocols. When lightning has been spotted within 3 miles of our park, for everyone's safety, guests and team members are required to seek shelter. Once the weather passes, we can resume activities.

Please be advised that check-in may be delayed due to any inclement weather. You are welcome to wait until the weather passes before proceeding to the check-in area as check-in time will be extended to ensure everyone's safety.

During more severe weather or weather that may impact the entire programming, sleepover management will decide about canceling a program on a case-by-case basis. Once a sleepover is canceled, it cannot be rescheduled for the original date even if the weather clears or other factors change. The point of contact for the sleepover group will be contacted in a timely manner should such an event occur. Sleepovers are not canceled for rain. In the event of dangerous weather (i.e. hurricane), we will notify you as soon as possible.

Frequently Asked Questions

If I take part in the evening program, but don't spend the night, can I rejoin the group in the morning?

Unfortunately, our ambassadors are unable to accommodate participants wishing to rejoin their sleepover group in the mornings. Please be aware that if you choose not to spend the night with your group, you will not be able to reunite with them until check-out.

Will we be the only group in the venue?

Some of our venues have large capacities, meaning we cannot promise you will be the only group sleeping there. For Girl Scouts: If a Girl Scout Troop is booked for a venue, no male participants from other sleepovers will be allowed in the same venue in order to comply with Girl Scouts of America rules.

If I am not participating in the sleepover, but am dropping off participants, where do I go and when?

Check-in and check-out locations and times will be communicated to the point of contact for your group. Please be aware, even if your vehicle is not staying overnight in our parking lot, you will still need a parking pass to get into the main lot in order to drop off or pick up participants.

What happens if we are running late to check-in? Who do I contact?

We understand that sometimes circumstances out of our control cause things to not go as planned. If you are going to be late to check-in, please call the education office at 210-523-3608. If no one answers, then please call sleepover leadership at 361-243-5043. Participants arriving more than an hour after check-in may not be able to join their group, and no refunds will be issued. If your group does not arrive 30 minutes after check-in time and no attempts to contact sleepover leadership have been made, then your program may be canceled, and no refunds will be issued.

If I must bring my own food, is there somewhere I can store it?

If you are bringing your own food that needs to be refrigerated, please contact sleepover leadership in advance to make accommodations.

Something came up and now we have to cancel. Are there any cancellation fees?

Please be aware that the \$100 deposit to lock in your date is **non-refundable**. Any cancellations made more than four weeks before your program will not incur any fees. Cancellations made after the four-week mark may incur cancellation fees. This is at the discretion of sleepover leadership.

What is our schedule going to look like?

Due to the nature of our program, and the fact that schedules at SeaWorld are constantly changing, we are unable to provide a set schedule ahead of time for your program as changes may be made closer to your booking date. A sample itinerary will be emailed to point of contact one week prior to the program.



Frequently Asked Questions, Continued

Are there mats/cots/mattresses for us to use for scout/group sleepovers?

Sleeping materials such as mats, cots, air mattresses, and blankets are not available for participant use. Guests may bring their own mats, foam pads, or self-inflating mats if they are lightweight, roll or fold up, and are no thicker than 2 inches.

Do I need to bring any money?

Unless you will be going into the park with a day pass the following day, participants will not need to bring money with them for the program. Dinner, breakfast, snacks, and drinks are included in the base price of the sleepover.

Are there any age restrictions for this program?

We highly recommend that all child participants are at least 2nd grade or up. There is a lot of walking involved in our programming, and younger children often struggle to keep up. However, exceptions can be made at the discretion of sleepover leadership. Please call 210-523-3608 if you have any questions. *Any child under the age of 5 will not be able to participate in the overnight program under any circumstances.*

Are there outlets in the venue for charging phones?

Not every venue has outlets readily available for guests to use. Please bring mobile batteries to charge cell phones overnight.

I understand this is a non-smoking program, but what about vapes?

If possible, we ask that you refrain from any kind of vaping during your program. It is strictly prohibited in animal areas and may result in dismissal from the program.

Where do I pick up my Stay & Play tickets?

If purchased, Stay & Play tickets will be handed out at the end of your program unless prior arrangements are made.



Important Contact Information

Education Office - 210.523.3608

Sleepovers Supervisor - 210-523-3141

Email - SWSASleepovers@seaworld.com

If you have any questions or concerns, please call the Education Department at 210.523.3608.

If you need to reach sleepover leadership on the day of a program, please call 361-243-5043

