

# Sensory Guide

A RESOURCE FOR GUESTS WITH COGNITIVE DISABILITIES INCLUDING AUTISM SPECTRUM DISORDER (ASD)

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Planning your trip to SeaWorld Orlando.

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SeaWorld Orlando has so many ways to make your day a success.

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Experience thrilling coasters and extraordinary rides for the whole family.

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Enjoy fabulous, family-friendly, live entertainment.

# SESAME STREET LAND™ AT SEAWORLD

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Laughter and learning live at Sesame Street, and now Sesame Street lives at SeaWorld Orlando!

# **SENSORY LEVEL SUMMARY**

1 = low sensory stimulation, 10 = high sensory stimulation\*

TYPE	ATTRACTION	TOUCH	TASTE	SOUND	SMELL	SIGHT
RIDES	Journey to Atlantis	7	2	5	1	7
	Manta	8	1	5	1	10
	Kraken	8	0	5	1	9
	Mako	8	0	5	1	9
	SeaWorld Rescue Center	3	0	1	0	5
	Flamingo Paddle Boats	2	0	1	1	2
	Sky Tower	1	0	О	0	3
	Infinity Falls	5	6	7	2	8
PRESENTATIONS	Dolphin Adventures	3	1	2	1	4
	Ocean Discovery	2	0	2	1	3
	Orca Encounter	3	1	2	1	4
	Sea Lion and Otter Spotlight	3	1	3	1	4
SESAME STREET LAND" AT SEAWORLD*	Abby's Flower Tower	3	1	2.5	1	3
	Big Bird's Twirl 'N' Whirl	3.5	1	4	1	2
	Cookie Drop	4	1	4	1	3
	Elmo's Choo Choo Train	2	1	2	1	1
	Rubber Duckie Water Works	3.5	1.5	3.5	1.5	1.5
	Slimey's Slider	3.5	1	3	1	2
	Sunny Day Carousel	2	0	2	1	4
	Super Grover's Box Car Derby	5	1	4	1	3
	Sesame Street Party Parade	5	1	6	1	6

<sup>\*</sup>Rated by International Board of Credentialing and Continuing Education Services (IBCCES). © 2018 IBCCES. All rights reserved.



# OVERVIEW

# A SPECIAL THANK YOU TO THE INTERNATIONAL BOARD OF CREDENTIALING AND CONTINUING EDUCATION STANDARDS (IBCCES) FOR DEVELOPING THIS SENSORY GUIDE FOR SEAWORLD ORLANDO.

For almost 20 years, IBCCES has been the industry leader in autism training for licensed healthcare professionals and educators around the globe. IBCCES recognized that many families with children who have special needs have limited travel options, and in response, created training and certification programs specifically for the hospitality and travel industry. The assessors believe the information contained within this assessment report to be correct at the time of printing.

The assessors do not accept responsibility for any consequences arising from the use of the information herein. The report is based on matters which were observed or came to the attention of the assessors during the day of the assessment and should not be relied upon as an exhaustive record of all possible risks or hazards that may exist or potential improvements that can be made.







# **OVERVIEW**

At SeaWorld Orlando, it is our goal to provide every family with an enjoyable and memorable visit, and we are proud to offer specialized services to guests with autism and other special needs.

Our team members generally receive applicable training in a variety of areas to help them address the needs of our guests with autism and other special needs, which may include:

- Sensory Awareness
- Motor Skills
- Autism Overview
- Program Development
- Social Skills
- Communication
- Environment
- Emotional Awareness

# SEAWORLD ORLANDO ADDRESS

7007 Sea World Drive, Orlando, FL. 32821



# **CONNECT WITH US ONLINE**

# **SEAWORLD.COM/ORLANDO**





# AMENITIES

# **GUEST SERVICES**

SeaWorld Orlando's guest services team is equipped to assist your family with the following services. You may locate a member of our team at the Information & Reservation counter located inside the park.

- Enrollment in our Ride Accessibility Program
- Assistance with Annual Pass Memberships
- · Ticket upgrades & Animal Tours

- Park Sensory Information
- Dining Options
- Noise-reducing headphones check-in/out

# **LOW SENSORY AREA**

Guests in need of a less stimulating area in the park are encouraged to visit the area between Dolphin Cove and SeaWorld Rescue Center.

# QUIET ROOMS

Guests in need of some quiet time and relief from sensory stimulation can utilize our quiet room located inside the Child Care Facility in Sesame Street Land at SeaWorld Orlando.

# **RESTROOMS**

All restrooms are accessible to guests using wheelchairs and are marked with the wheelchair symbol throughout the park. Companion/Family Assist restrooms are located at:

- Main entrance next to "Exit Gifts" gift shop
- Restrooms Next to the SeaWorld Store Gift Shop
- · Journey to Atlantis Plaza area
- Shark Encounter®

- Baby Care Center in Sesame Street Land
- Seafire Grill Restaurant
- Voyagers Restaurant
- · Lakeside Grill Restaurant

Manual flush toilets, for those with sensory needs, are at these locations as well.

# **NOISE-REDUCING HEADPHONES**

SeaWorld Orlando is proud to offer a limited number of noise reducing headphones are available for use during your visit. Guests with hearing sensitivity may pick up their noise reducing headphones at The Information and Reservation Center located near the front of the park. Noise reducing headphones available on a first come, first served basis and must be returned to The Information and Reservation Center before the end of the day.

# **PARKING**

A limited number of accessible parking spaces are available on a "first-come, first served" basis in our Accessible Parking Lot located in front of the main entrance to the park. Guests who display appropriate disabled parking permits as required by Florida state law should notify the tollbooth employee that accessible parking is needed so that they can be directed to the appropriate part of the lot.



# **DINING**

Guests looking for a quieter dining environment are encouraged to visit meal facilities during non-peak hours or ahead of meal time.

# **ALLERGY FRIENDLY**

SeaWorld Orlando is committed to providing all guests with a safe and enjoyable dining experience. Allergy-friendly meals are offered at our dining facilities. For additional assistance or questions please contact a member of leadership at the restaurant.

# RIDE ACCESSIBILITY PROGRAM

Our Ride Accessibility Program (RAP) is designed to allow guests to fully participate and enjoy our parks while keeping in mind the safety requirements of our rides and attractions. The program was developed based on the requirements of the manufacturer and by evaluating the physical and mental attributes required to safely ride each ride and participate in our other attractions. It is our policy to allow anyone to ride our rides and enjoy our attractions so long as they meet all of these requirements and such that it does not present a potential hazard to the guests or others.

Special Access is designed to allow our guests to enjoy our attractions without waiting in line if the guest is not able to do so as a result of his/her disability. Special access is only available for rides listed, and is not available for shows, parades, gift shop check-out, or restaurant lines. Guests will be placed in a Virtual Queue which equals the estimated wait time at that respective location. Guests have the ability to enjoy other attractions throughout the park during this time and then proceed to the specific attraction at the estimated time.

The following procedures will be of assistance when utilizing our Ride Accessibility Program throughout the park:

- 1. Please enroll in our Ride Accessibility Program at the Information and Reservation Counter/Guest Services where you will receive a list of the rides and attractions and the requirements for riding and enjoying each. Once you have enrolled in the RAP, you will be able to utilize our Special Access program.
- 2. Proceed to the ride entrance of the respective attraction with your RAP sheet and request a boarding time from the entrance team member. These attractions include Antarctica: Empire of the Penguin®, Manta®, Mako® Kraken®, Journey to Atlantis®, Turtle Trek®, Sky Tower, Super Grover's Box Car Derby®, and Wild Arctic®. If the entrance is not staffed, you may proceed to the ride exit to request a boarding time. The time provided on your RAP sheet will be based on the current estimated wait time.
- 3. We suggest you take a moment to enjoy our other attractions throughout the park while you wait in the virtual queue system.
- 4. For our smaller attractions we ask that you proceed to the ride exit/entrance (marked with disabled access sign) and inform the team member that you wish to ride. You may be asked to wait 1-2 ride cycles prior to boarding.
- 5. Only the number of guests listed on the RAP sheet (Guest utilizing RAP and a maximum of 5 additional) are able to board with the guest needing special access. Other party members will be required to use the ride entrance.

Please note: The guest with the disability must ride in order for their party to take part in our Ride Accessibility Program.

# **FOOD POLICY**

SeaWorld Orlando has clear limitations on what types of food/beverage purchased outside are allowed to be brought in to the park. Coolers are not allowed inside the park.

A picnic area is located at the front of the Bus and Taxi drop off and pick up location. This area is to the left of the SeaWorld Orlando Main Entrance. Guests may re-enter that area as often as they would like during an operating day. The following food and beverage items are not permitted:

- Picnic lunches or other family portion servings (such as large bags of chips greater than 3.5 oz, sandwiches, hot dogs, slices of pizza, subs, fried chicken, etc)
- Any outside beverages except bottled water (this includes teas, sodas, alcohol, etc in any size containers)
- · Glass containers of any kind are not permitted

# Guests may bring:

- Snacks in individual serving sizes (cracker packs, bags of chips, fruit snacks, etc. that are under 3.5 oz)
- Bottled water
- Baby food in plastic containers

For the safety of our animals, plastic straws, balloons, and cup lids are not permitted inside SeaWorld.





# RIDES



# **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **JOURNEY TO ATLANTIS**

## **ACTIVITY SUMMARY:**

This exciting flume ride/roller coaster hybrid treats you to more than its share of surprises as you explore dark, watery passageways through the sunken city before being flung from its gates down a thrilling plunge into the waters below.

# U TOUCH 7 TASTE 2 SOUND 5 SMELL 1 SIGHT 7

- Ride features a lap bar
- Potential for feeling weightlessness during drop
- Riders will be splashed/soaked with water
- Potential for water to splash indo mouth near end of ride
- Potential for rushing wind and water sound as well as noise from other riders
- Slight smell of water, outdoors
- Changing scenery, transition from dark interior to bright exterior scapes
- Splashing/rushing water and drop from height



### SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **MANTA**

### **ACTIVITY SUMMARY:**

Riders are taunted by a head-first, face-down inverted nosedive... and that's just the beginning. Experience the full force and power of riding the high seas, all on one of the smoothest tracks in the world.

# TOUCH 8 TASTE 1 SOUND 5 SMELL 1 SIGHT 10

- Participants are locked in over the shoulders and are inverted or riding head first over scenery
- Coaster is rated as "high thrill"
- Slight potential for water near the end of ride
- Potential for rushing wind sound, screams and cheers of other riders
  - ntial for Ride is outside ng wind sound,
- Inversions, speeding by scenery headfirst are features
- Participants close their eyes if it becomes overwhelming
- Splashing/rushing water



# **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **KRAKEN**

### **ACTIVITY SUMMARY:**

Orlando's only floorless roller coaster – is themed after a massive, mythological underwater beast unleashed from the depths of the sea. Riders' feet dangle as they travel in open-sided seats, riding on a pedestal above the track at highway speeds to heights of more than 150 feet.

# TOUCH 8 TASTE 0 SOUND 5 SMELL 1 SIGHT 9

- Participants are locked in over the shoulders
- Coaster is rated as "high thrill"
- No water or other potential for taste
- Potential for rushing wind sound, screams, and cheers of other riders
- Ride is outside
- Ride is floorless and open on the sides, with rushing scenery and high heights
- Participants close their eyes if it becomes overwhelming



### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# **MAKO**

### **ACTIVITY SUMMARY:**

Named for one of the ocean's fastest known sharks, this roller coaster speeds up to 73 mph and up to 200 feet high. Surge through ship wreck reef on Orlando's tallest, fastest, and longest roller coaster.

# TOUCH 8 TASTE 0 SOUND 5 SMELL 1 SIGHT 9

- Participants are locked in at the waist
- Several "zero-g" drops
- Coaster is fast with high speed and has tall dips
- Coaster is rated as "high thrill"
- No water or other potential for taste
- Potential for rushing wind sound, screams and cheers of other riders
- Ride is outside
- Ride is situated over water, with rushing sights and a high speed format
- Participants close their eyes if it becomes overwhelming



ATTRACTION NAME:

# **SUNNY DAY CAROUSEL**

**ACTIVITY SUMMARY:** 

The Sunny Day Carousel is a cute, colorful, classic ride that's perfect for everyone who likes a good go-round.

### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*



- Requires sitting, holding onto moving carousel animal
- Taste stimulation not likely
- Music may stop and start or be slightly loud
- Ride is outdoors
- Bright colors, movement, and close proximity to other riders



# SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# FLAMINGO PADDLE BOATS

### **ACTIVITY SUMMARY:**

Climb aboard one of our paddle boats for a leisurely tour of SeaWorld Orlando's large central lake. These flamingo-themed boats are fun for both the young and young at heart.

### **TOUCH** SOUND **SMELL** SIGHT TASTE

- Requires sitting in moving boat
- Taste stimulation not likely
- Ride is outdoors, slight possibility of noise from other riders
- Ride is outdoors
- Ride is outdoors on a body of water in sight of other paddlers



# SENSORY LEVEL & PARTICIPANT GUIDELINES:

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### ATTRACTION NAME:

# **SKY TOWER**

# **ACTIVITY SUMMARY:**

Our 400-foot Sky Tower has stood as an icon for our park since we opened in 1974. Today the Sky Tower adds a dose of retro-cool to the day's adventures. Get a seabird's eye view of Orlando during this leisurely capsule ride, and take a load off as you plot the rest of your day in the park.











SIGHT

- Requires sitting in an enclosed space riding to high heights
- Taste stimulation not likely
- Attraction is indoors
- Attraction is indoors
- Involves looking down on the park from a high height



# SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# **INFINITY FALLS**

### **ACTIVITY SUMMARY:**

Climb aboard your raft and prepare to get soaked while reaching peak excitement on Infinity Falls. Wind your way around flowing fountains, surprise geysers and breathtaking waterfalls as you explore tropical ruins-themed surroundings with your fellow raft mates.

# TOUCH 5 TASTE 6 SOUND 7 SMELL 2 SIGHT 85

- Features class 3 rapids, very wet environment throughout ride
- jostling, unexpected turns and bumps throughout
- High potential for water to splash in mouth
- Area can be crowded, noise from other guests in close proximity and loud music throughout
- Slight smell of water
- · Bright colors
- Outdoors/natural lighting
- View from heights, elevator lift then steep drop
- · Changing scenery



1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **DOLPHIN ADVENTURES**

### **ACTIVITY SUMMARY:**

Explore the exciting world of bottlenose dolphins in a way you've never experienced before. Smart, playful, and found right off the coast of Florida, bottlenose dolphins are wellknown ocean ambassadors here at SeaWorld. But there's much more to their story, as you'll discover in this fascinating presentation at Dolphin Stadium. Explore their natural behaviors and the traits they've evolved to help them survive and thrive. Hear what's behind their playfulness and how it SENSORY LEVEL & PARTICIPANT GUIDELINES: helps us make discoveries. Learn the role they play in our planet's oceans, as well as the threats they face. Experience every thrilling moment and take away inspiring insights about caring for our natural world, only at Dolphin Adventures.

### **TOUCH** SOUND **TASTE SMELL** SIGHT

- Requires sitting during show in close proximity to other quests
- Potential to be splashed by water
- Potential to be splashed by water
- Attraction is outdoors in a crowd event—potential for cheers, clapping, etc. from other auests
- Attraction is outdoors in an open area
- Up-close look at dolphins and other animals in an arena
- Splashing water, tricks, and other close proximity to other guests



SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# **OCEAN DISCOVERY**

### **ACTIVITY SUMMARY:**

Learn more about killer whales, also called Orcas, and other species of whales during a special educational show. This interactive, 30-minute presentation teaches guests about the animals' adaptations, habitats and behavior.

- **TOUCH** SOUND **SMELL TASTE** 2
- Requires sitting during show in close proximity to other guests
- Low possibility for taste stimulation
- Attraction is outdoors in a crowd event—potential for cheers, clapping, etc. from other auests
- Attraction is outdoors in an open
- Up-close look at orcas during show, close proximity to other guests.

SIGHT



**SENSORY LEVEL & PARTICIPANT GUIDELINES:** 

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **ORCA ENCOUNTER**

### **ACTIVITY SUMMARY:**

See killer whales in an inspiring presentation featuring the ocean's most powerful predator. Killer whales are the perfect ambassadors for the ocean. Limitless, powerful, connected...but still vulnerable. SeaWorld invites you to connect in an inspiring way with the ocean's most powerful predator. Discover the importance of play for orcas and dive deeper into their masterful hunting techniques. Learn about SeaWorld's commitment for the killer whales in our care. You'll witness thrilling natural orca behaviors and learn more about them than ever before. Orca Encounter will leave you with a deeper understanding of these magnificent animals and will inspire you to care even more profoundly for the wonders of our natural world.

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4

- Requires sitting during show in close proximity to other guests
- Some water splashing onto crowd possible
- Potential for water splashing
- Attraction is outdoors in a crowd event—potential for cheers, clapping, etc. from other quests
- Attraction is outdoors in an open area
- Up-close look at dolphins and other animals in an arena
- Show features fountains and water displays



SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# SEA LION AND OTTER SPOTLIGHT

# **ACTIVITY SUMMARY:**

The Pacific Point Marine Conservation Center is ready to host you for a special tour through the lives of California sea lions and Asian small-clawed otters. You'll love seeing these fascinating animals in action and learning more about their characteristics, skills, and behaviors. You'll discover where they live in the wild, what threats they face, and what simple steps you can take to help protect them. Our expert conservationists have a few fun surprises in store for you too. This presentation is a wonderfully educational and thoroughly entertaining journey that will stay with you long after you've left SeaWorld.

# TOUCH 3 TASTE 1 SOUND 3 SMELL 1 SIGHT 4

- Requires sitting during show in close proximity to other quests
- Some splashing water possible
- Potential for water splashing
- Attraction is outdoors in a crowd event—potential for cheers, clapping, etc. from other guests
- Attraction is outdoors
- Show features multiple animal acts performing tricks with trainers, comedic themes, in a crowd setting



### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# **ABBY'S FLOWER TOWER**

### **ACTIVITY SUMMARY:**

Just a sprinkle of magic from Abby Cadabby's wand will send you up, up, up in colorful flower pots aboard Abby's Flower Tower! Parents and kids get a fairy's-eye view of all the action on Sesame Street as they soar and turn atop this lively family ride.

# TOUCH 3 TASTE 1 SOUND 2.5 SMELL 1 SIGHT 3

- Ride (strapped to seat)
- Spinning sensation
- Not applicable
- Buzzing sound as ride spins
- During busy times, crowd noise levels can be very high
- Natural smells associated with outdoor parks
- Ride height (reaches approx. 40 feet) and spinning sensation may impact visual sensitivity



### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# BIG BIRD'S TWIRL 'N' WHIRL

### **ACTIVITY SUMMARY:**

Ready... set ... spin in a nest of your own when you enjoy Big Bird's Twirl 'n' Whirl. The whole family will sing with delight as you twist around, around, around everyone's favorite bird. There's no napping in these nests.

 Ride (must be able to sit upright)

**TOUCH** 

- · Spinning sensation
- Fast motion
- Not applicable

**TASTE** 

 Buzzing sound as ride spins

SOUND

- Music playing
- During busy times, crowd noise levels can be very high
- Natural smells associated with outdoor parks

**SMELL** 

Spinning sensation may impact visual sensitivity

SIGHT



### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

Not applicable

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **COOKIE DROP**

### **ACTIVITY SUMMARY:**

Get carried away in a cloud of cookie crumbs as you bounce up and down on Cookie Monster's Cookie Drop! Hold on tight for a giggling good time when you catch a ride on Cookie's favorite snack-time treat

# TOUCH 4 TASTE 1 SOUND 4 SMELL 1 SIGHT 3

- Ride (strapped to seat)
- Grip (must be able to hold onto safety restraint)
- Ride (jerking motion as it bounces up and down)
- Ride (fast movement)

- During busy times, crowd noise levels can be very high
- Natural smells associated with outdoor parks
- Ride height (reaches approx. 40 feet) may impact visual sensitivity



### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

### ATTRACTION NAME:

# **ELMO'S CHOO CHOO TRAIN**

### **ACTIVITY SUMMARY:**

It's all aboard for everyone on Elmo's Choo Choo Train, an interactive bell-ringing, horn-honking train ride you won't want to miss! With Elmo as your guide seek-and-finders can spot beautiful butterflies, playful caterpillars and maybe a glimpse of Elmo's special friends, the Twiddlebugs!

- TOUCH 2 TASTE 1 SOUND 2 SMELL 1 SIGHT 1
- Slight rocking sensation
- Slow motion
- Not applicable
- Clicking sounds as wheels move on the tracks
- Natural smells associated with outdoor parks
- Not applicable



## **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# RUBBER DUCKIE WATER WORKS

### **ACTIVITY SUMMARY:**

You're the one who will have the splashiest fun when you join Ernie and Rubber Duckie at Rubber Duckie Water Works! Enter through a spectacle of watery blasts, fountains, and pop jets while you cool off and explore a world of creative water play with bubbling fun for everyone.

### 

- Wade pool (water setting)
- Fountains and mazes spray water (may splash in eyes or ears)
- Open areas to play in water
- Chance of water splashing in mouth (small amounts)
- Water and splashing sounds
- During busy times, crowd noise levels can be very high
- Slight chlorine smell in water
- Other natural smells associated with outdoor parks
- Glare from the sun, reflected on water, may be bright
- Open areas to play in water



## ATTRACTION NAME:

# **SLIMEY'S SLIDERS**

### **ACTIVITY SUMMARY:**

Climb into Slimey's Slider for an exhilarating swoop and swivel ride through Oscar the Grouch's treasured compost collection! Join Oscar's pet worm for a grouchy good time in a "boat" made just for him as he spins, rocks, and slides his way through oversized apple cores and more!

### **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

Not applicable

1 = low sensory stimulation, 10 = high sensory stimulation\*



- Ride (metal bar straps rider in seat; must be able to sit upright)
- Grip (must be able to hold onto lap bar)
- Spinning sensation
- Sliding sensation

- Buzzing sound as ride spins and slides
  - During busy times, crowd noise levels can be very high
- Natural smells associated with outdoor parks
- Spinning sensation may impact visual sensitivity

Fast motion



## **SENSORY LEVEL & PARTICIPANT GUIDELINES:**

1 = low sensory stimulation, 10 = high sensory stimulation\*

# ATTRACTION NAME:

# SUPER GROVER'S BOX CAR DERBY

### **ACTIVITY SUMMARY:**

Sesame Street's own furry superhero wants you behind the wheel for a racing good time at Super Grover's Box Car Derby. Get ready... get set... Super Grover's great box car race is about to begin! This family-friendly coaster is full of fun hills, big turns, and mini-dives!

# TOUCH 5 TASTE 1 SOUND 4 SMELL 1 SIGHT 3

- Ride (metal bar straps rider in seat; must be able to sit upright)
- Jerking and rocking sensation from twists, turns and dips
- Fast motion
- Not applicable
   Clicking sounds as ride wheels move along the track
  - During busy times, crowd noise levels can be very high
- Natural smells associated with outdoor parks
- Ride height (reaches approx. 40 feet) and spinning sensation may impact visual sensitivity



SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation\*

## ATTRACTION NAME:

# SESAME STREET PARTY PARADE

### **ACTIVITY SUMMARY:**

Move to the beat during the coolest party on wheels and celebrate with your favorite friends at the award-wining Sesame Street Party Parade. Visitors of all ages will be up and dancing as Elmo, Big Bird and friends accompany colorful floats – and a few special surprises – in the first parade ever at SeaWorld Orlando.

# TOUCH 5 TASTE 1 SOUND 6 SMELL 1 SIGHT 6

- Standing outside in close proximity to others
- Sesame Street characters interact with the audience
- Participants may sing and dance
- Not applicable
- Sesame Street characters talk and sing
- Music playing
- During busy times, crowd noise levels can be very high
- Natural smells associated with outdoor parks
- Life-size Sesame Street characters and large floats
- Sesame Street characters walk, dance, sing and interact on "the street"

<sup>\*</sup>Guests who want to enjoy the parade without direct character interaction are encouraged to view several rows back from the parade viewing line.